

## LPC Facilities Fee Schedule: 2015 Rates \*

<u>Facility Type</u>	<u>Facility Description</u>	<b>Fee Charging Entity (Market Rate) Per Hour</b>	<b>Non-Fee Charging Entity (Actual Cost) Per Hour</b>
<b>Conference Room</b>		\$120	\$90
<b>Classroom/Dance Studio/Athletic Room</b>		\$120	\$90
<b>Computer Lab</b>		\$150	\$120
<b>Theater</b>			
	Main ( <i>Rehearsal Only</i> ) (3 hr minimum; \$50 each add'l hr ); includes Dressing Rooms	\$200	\$150
	Main ( <i>Performance -Tech Req</i> ) (3 hr minimum; \$100 each add'l hr ); includes Dressing Rooms	\$400	\$350
	Black Box	\$200	\$150
	Rehearsal Room	\$120	\$90
	Instrument Room	\$120	\$90
	<b>Adds:</b>		
	Equip Usage	\$200/day	\$200/day
	Equip Rental (+ 20%)	Quote	Quote
	Piano on Stage (Moving/Tuning)	\$300	\$300
<b>Lecture Halls</b>			
	Room 2420	\$200	\$150
	Room 801	\$150	\$100
<b>Amphitheater</b>	(3 hr minimum; + 3% gross receipts)	\$350	\$250
<b>Gymnasium</b>		\$400	\$350
	<b>Adds:</b>		
	Cover Floor (flat fee)	\$500	\$500
<b>Locker Rooms</b>		\$120	\$80
<b>Pool</b>	Practice (min. 2 hrs)	\$150	\$120
	Meet (+ 3% gross receipts)	\$150	\$120
<b>Soccer Field</b>		\$125	\$80
<b>Track</b>	Practice	\$150	\$120
	Meet (+ 3% gross receipts)	\$150	\$120
<b>Vendor/Employer Tabling</b>	(3 hr minimum)	\$50	
	Rental includes 1 table, 2 chairs, 1 canopy **		
	** if available		
<b>Parking Lot</b>			
	Entire Lot (3 hr minimum)	\$150	\$100
	Entire Lot All day	\$500	\$400
<b>STAFFING</b>			
<b>Custodian</b>	(Saturday: 1-1/2X; Sunday: 2X)	\$90	\$60
<b>Maintenance/CPO</b>		\$90	\$60
<b>Grounds</b>		\$90	\$60
<b>Campus Safety</b>		\$90	\$60
<b>Stadium Lights</b>		\$50	\$30
<b>Theater Tech (Lighting/Sound)</b>		\$70	\$50
<b>IT (Audio/Visual)</b>		\$120	\$90

"Fee-Charging Entity/Market Rate:" Organizations that charge participants a fee to participate.

"Non-Fee Charging Entity/Actual Cost:" Organizations that do not charge participants an entrance fee, registration fee, participation fee, etc. to their organization or events held at LPC.

\*Please note, rates will increase by 4% each January 1.